

Books ordered by Fund - Report

The titles in this report are from fund: **Computer science**

The report has used the Ledger LibMono 2006

Total books ordered: **258**

<u>DISPLAY_CALL_</u>	<u>TITLE</u>	<u>AUTHOR</u>
	Active database systems : triggers and rules for advanc	
	Computer concepts and C programming	Dixit, J
	Computer imaging : digital image analysis and processi	Umbaugh, Scott E.
	Data communications, computer networks, and open sy	Halsall, Fred.
	Digitale bildverarbeitung : eine einfuhrung mit Java und	Burger, Wilhelm
	Grid computing : the new frontier of high performance c	
	Infodynamics : how to maximize the efficiency of intellig	Grüñwald, Sorin.
	Methods of computer modeling in engineering & the sci	Atluri, Satya N.
	Parallel computing	Bhujade, Moreshwar R
	Proceedings 2004 seventh Seminar on Neural Network	Seminar on Neural Net
	Proceedings of the eighth Workshop on Algorithm Engin	Workshop on Algorithm
	Red Hat Linux : study guide	Shekhar, Vijay
	Red Hat Linux : the compete bible	Shekhar, Vijay
	Series on component-based software development/ Ku	STANDING ORDER.
	Software engineering 2 : specification of systems and la	Bjorner, Dines
	Software engineering 3 : Domains, requirements and so	BjÄ, rner, D. (Dines), 19
	Unix and shell programming	Verma, Archana
003.3 L48	Discrete-event simulation : a first course / Lawrence Le	Leemis, Lawrence M.
003.7 C51	Introduction to fuzzy systems / Guanrong Chen, Trung T	Chen, G. (Guanrong)
004 D55 02	DiDA : Diploma in digital applications. Book 2, D202 / M	Wischhusen, Molly.
004 L71	Communicating as IT professionals / by Jay Liebowitz,	Liebowitz, Jay, 1957-
004.019 C31h	HCI models, theories, and frameworks : toward a multidi	
004.019 D61 copy 3	Human-computer interaction / Alan Dix ... [et al.].	

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004.019 D61 copy 4	Human-computer interaction / Alan Dix ... [et al.].	
004.019 R22	Humane interface : new directions for designing interact	Raskin, Jef.
004.03 W24	Ying Han shuang xiang ji suan ji ci dian = English-Chine	
004.0684 B81	Project management for modern information systems /	Brandon, Dan, 1946-
004.07 F49	Computer science education research / edited by Sally	
004.071 G79	Computer science education in the 21st century/ Tony	
004.1 B51	Introduction to quantum computers / Gennady P. Berma	
004.1 P33	Quantum computation and quantum communication : th	Pavlicic, Mladen.
004.165 Pentium S5	Unabridged Pentium 4 : IA32 processor genealogy / Min	Shanley, Tom.
004.21 H76	Rapid contextual design : a how-to guide to key techniq	Holtzblatt, Karen.
004.21 V13	Essentials of systems analysis and design / Joseph S. V	Valacich, Joseph S., 19
004.21 W32	System analysis, design, and development : concepts, p	Wasson, Charles S., 19
004.22 B49	High-assurance design : architecting secure and reliable	Berg, Clifford J.
004.22 D88	Computer architecture : fundamentals and principles of	Dumas, Joseph D.
004.22 H51 2004 C	Computer organization and design : the hardware/softw	Patterson, David A.
004.22 H51 2004 C	Computer organization and design : the hardware/softw	Patterson, David A.
004.25 D41 2006	Systems analysis design / Alan Dennis, Barbara Wixom	Dennis, Alan.
004.35 D68	Sourcebook of parallel computing / Jack Dongarra ... [et	
004.36 D611	Distributed data management for grid computing / Mich	Di Stefano, Michael, 19
004.6 B21	Multimedia and Web technology / Ramesh Bangia.	Bangia, Ramesh.
004.6 F55 2006	Business data communications and networking.	FitzGerald, Jerry, 1936-
004.6 H19 2005 cop	Computer networking and the Internet / Fred Halsall.	Halsall, Fred.
004.68 V55	Wi-Fi home networking just the steps for dummies / Keit	Underdahl, Keith.
005 G56	Document engineering : analyzing and designing docum	Glushko, Robert J.
005.1 B62	Software engineering / D. Björner.	Björner, D. (Dines), 19
005.1 C622 2006	Eclipse : building commercial-quality plug-ins / Eric Clay	Clayberg, Eric.
005.1 D88	Process-aware information systems : bridging people a	

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005.1 G68	Software requirements memory jogger : a pocket guide	Gottesdiener, Ellen.
005.1 J26 2005	Integrated approach to software engineering / Pankaj Ja	Jalote, P.
005.1 L78	Formal engineering for industrial software development	Liu, Shaoying, 1960-
005.1 M128	Analysis of algorithms : an active learning approach / Je	McConnell, Jeffrey J.
005.1 M64	Algorithms sequential and parallel : a unified approach /	Miller, Russ.
005.1 M87	Designing evolutionary algorithms for dynamic environm	Morrison, Ronald W.
005.1 O42	Handbook of bioinspired algorithms and applications / e	
005.1028 S67	Paper prototyping : the fast and easy way to design and	Snyder, Carolyn.
005.117 B26	Objects first with Java : a practical introduction using BI	Barnes, David J. (David
005.117 L32 2005	Applying UML and patterns : an introduction to object-or	Larman, Craig.
005.13 C18 2005	Learning GNU Emacs / Debra Cameron ... [et al.]	
005.133 Alice D18	Learning to program with Alice / Wanda Dann, Stephen	Dann, Wanda.
005.133 C K78	C traps and pitfalls / Andrew Koenig.	Koenig, Andrew.
005.133 C++ W42 2	Data structures and algorithm analysis in C++ / Mark All	Weiss, Mark Allen.
005.133 COMLISP	Practical COMMON LISP / Peter Seibel.	Seibel, Peter.
005.133 G78	3D game programming for teens / Eric D Grebler.	Grebler, Eric D.
005.133 IDL B78	Introduction to programming using Interactive Data Lan	Bowman, Kenneth P.
005.133 Java B43 2	Java for students / Douglas Bell, Mike Parr.	Bell, Doug, 1944-
005.133 Java D32 2	Java : how to program / H.M. Deitel, P.J. Deitel.	Deitel, Harvey M., 1945-
005.133 Java F58e	Java Enterprise in a nutshell.	
005.133 Java G41	Applied evolutionary algorithms in Java / Robert Ghane	Ghanea-Hercock, Robe
005.133 Java L75	JavaTech : an introduction to scientific and technical co	Lindsey, Clark S.
005.133 Java S33 2	Java : the complete reference / Herbert Schildt.	Schildt, Herbert.
005.133 Java S33 2	Java : the complete reference / Herbert Schildt.	Schildt, Herbert.
005.133 Java S33 2	Java : the complete reference / Herbert Schildt.	Schildt, Herbert.
005.133 Java S33 2	Java : the complete reference / Herbert Schildt.	Schildt, Herbert.
005.133 Java T21	Beyond Java / Bruce A. Tate.	Tate, Bruce, 1965-

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005.133 JavaScr E2	JavaScript anthology : 101 essential tips, tricks & hacks	Edwards, James.
005.133 Perl F91 20	Mastering regular expressions / Jeffrey E.F. Friedl.	Friedl, Jeffrey E. F.
005.133 PHP W45	PHP and MySQL Web development / Luke Welling, Lou	Welling, Luke, 1972-
005.133 PHP Z27 2	Sams teach yourself PHP in 24 hours / Matt Zandstra.	Zandstra, Matt.
005.133 Ruby C27	Ruby cookbook : [recipes for object-oriented scripting] /	Carlson, Lucas.
005.133 Ruby F78	Rails recipes / Chad Fowler.	Fowler, Chad.
005.133 SQL F21	Art of SQL / Stephane Faroult with Peter Robson.	Faroult, Stephane.
005.14 B39	Test-driven development : by example / Kent Beck.	Beck, Kent.
005.14 B65	Software exorcism : a handbook for debugging and opti	Blunden, Bill, 1969-
005.14 F34 2001	Software metrics : a rigorous and practical approach / N	Fenton, Norman E., 195
005.268 VisualB H2	Object-oriented programming with Visual Basic .NET / J	Hamilton, J. P.
005.268 VisualB T6	Programming the Web with Visual Basic.Net / Lynn Tor	Torkelson, Lynn.
005.275 L34	Parallel computing on heterogeneous networks / Alexey	Lastovetsky, Alexey, 19
005.276 B31	Professional ASP.NET Web services with VB.NET / Ru	
005.276 D975a 200	ASP.NET in a nutshell / G. Andrew Duthie and Matthew	Duthie, G. Andrew, 196
005.276 R58 2006	Microsoft ADO.NET 2.0 step by step / Rebecca M. Rior	Riordan, Rebecca.
005.276 R58 2006	Microsoft ADO.NET 2.0 step by step / Rebecca M. Rior	Riordan, Rebecca.
005.276 S46	Expert ASP.NET 2.0 : advanced application design / Do	Selly, Dominic.
005.3 K21	Open source software : implementation and manageme	Kavanagh, Paul.
005.3 M15	Design and implementation of the FreeBSD operating s	McKusick, Marshall Kirk
005.43 Linux C78	Linux device drivers / Jonathan Corbet, Alessandro Rub	Corbet, Jonathan.
005.43 Linux W46 2	Running Linux / Matt Welsh ... [et al.].	
005.43 Make O63	Managing projects with Make / Andrew Oram and Steve	Oram, Andrew.
005.43 S58 2005	Operating system concepts / Abraham Silberschatz, Pet	Silberschatz, Abraham.
005.43 Solaris W78	Solaris 9 operating environment reference / Janice Wins	Winsor, Janice.
005.43 USshells N53	Learning the bash Shell / Cameron Newham and Bill Ro	Newham, Cameron.
005.43 USshells R63	Classic shell scripting / Arnold Robbins and Nelson H. F	Robbins, Arnold.

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005.435 J78	Garbage collection : algorithms for automatic dynamic	Jones, Richard, 1954-
005.4476 T87	Using Samba / Jay Ts, Robert Eckstein, and David Colli	Ts, Jay.
005.453 A28 2007	Compilers : principles, techniques, & tools / Alfred V. Ah	
005.453 C77	Engineering a compiler / Keith D. Cooper and Linda Tor	Cooper, Keith D. (Keith
005.453 G692	Introduction to GCC : for the GNU compilers gcc and g+	Gough, Brian.
005.72 C37	Macromedia Dreamweaver 8 visual encyclopedia : [your	Cavanaugh, Kim.
005.72 G62	Adobe GoLive.	
005.72 P13	Macromedia Dreamweaver 8 : training from the source /	Page, Khristine Annwn.
005.74 G15	Fuzzy databases : modeling, design, and implementatio	
005.74 G21	Database system implementation / Hector Garcia-Molin	Garcia-Molina, Hector.
005.74 G21d	Database systems : the complete book / Hector Garcia-	Garcia-Molina, Hector.
005.74 L33	Data mining methods and models / Daniel T. Larose.	Larose, Daniel T.
005.74 M28	Database design, application development, and adminis	Mannino, Michael V.
005.74 W42	Transactional information systems : theory, algorithms,	Weikum, Gerhard.
005.741 H23 2006	Data mining : concepts and techniques / Jiawei Han and	Han, Jiawei.
005.746 S27	Introduction to data compression / Khalid Sayood.	Sayood, Khalid.
005.756 D23d	Database in depth : relational theory for practitioners / C	Date, C. J.
005.756 D56	Advanced course in database systems : beyond relation	Dietrich, Suzanne Wag
005.7565 MySQL D	MySQL clustering / Alex Davies and Harrison Fisk.	Davies, Alex, 1987-
005.7585 P26	JDBC metadata, MySQL, and Oracle recipes : a proble	Parsian, Mahmoud.
005.8 B45	Access control systems : security, identity, management	Benantar, Messaoud.
005.8 B58	Handbook of information security : key concepts, infrast	
005.8 C89	Security and usability : designing secure systems that p	
005.8 E89 2005	EC2ND 2005 : proceedings of the First European Confe	European Conference o
005.8 F98	Multimedia encryption and watermarking / by Borko Fur	Furht, Borivoje.
005.8 J65	Understanding Voice over IP security / Alan B. Johnston	Johnston, Alan B.
005.8 J76	Real digital forensics : computer security and incident re	Jones, Keith J. (Keith Jo

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005.8 K11	Error correcting coding and security for data networks :	Kabatiansky, G.
005.8 M681	Trusted computing / edited by Chris Mitchell.	
005.8 S78 2006	Cryptography and network security : principles and practice	Stallings, William.
005.8 W36	Guide to network defense and countermeasures / by Randy	Weaver, Randy.
005.8 W43	Cryptography in C and C++ / Michael Welschenbach ; translated	Welschenbach, Michael
005.82 G23	Public-key cryptography : American Mathematical Society	
005.82 R98	Basics of contemporary cryptography for IT practitioners	Ryabko, Boris.
005.82 U31	Image and video encryption : from digital rights management	Uhl, Andreas, 1968-
006 B94	Virtual reality technology / Grigore Burdea, Philippe Coiffard	Burdea, Grigore.
006.1 T65	Spatial structured evolutionary algorithms: artificial evolution	Tomassini, Marco, 1949
006.3 F65 2006	Evolutionary computation : toward a new philosophy of computing	Fogel, David B.
006.3 L95 2005	Artificial intelligence : structures and strategies for complex	Luger, George F.
006.3 T17	Immunocomputing : principles and applications / A.O. Tarakanov	Tarakanov, A. O.
006.31 K88 4	Genetic programming IV : routine human-competitive machine	
006.312 T164	Data mining with SQL Server 2005 / Zhaohui Tang.	Tang, Zhaohui.
006.32 G97	Static and dynamic neural networks : from fundamental	Gupta, Madan M.
006.32 P94	Artificial neural networks : an introduction / Kevin L. Priddy	Priddy, Kevin L.
006.33 G43 2005	Expert systems : principles and programming / Joseph C. Giarratano	Giarratano, Joseph C.
006.33 G43 2005	Expert systems : principles and programming / Joseph C. Giarratano	Giarratano, Joseph C.
006.33 K96	Qualitative reasoning : modeling and simulation with intelligent	Kuipers, Benjamin.
006.33 N38	Artificial intelligence : a guide to intelligent systems / Michael	Negnevitsky, Michael.
006.37 B57	Computer vision beyond the visible spectrum / Bir Bhanu	
006.37 H33 2003	Multiple view geometry in computer vision / Richard Hartley	Hartley, Richard.
006.37 M11	Invitation to 3-D vision : from images to geometric modeling	
006.37 Z634	Face processing : advanced modeling and methods / Wenli	Zhao, Wenli.
006.3703 F53	Dictionary of computer vision and image processing / R. Szeliski	
006.4 B62p	Pattern recognition and machine learning / Christopher M. Bishop	Bishop, Christopher M.

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006.42 L69	Handbook of face recognition / Stan Z. Li, Anil K. Jain, e	
006.5 K12	Cult of iPod / Leander Kahney.	Kahney, Leander.
006.6 D777	Grammatical picture generation : a tree-based approach	Drewes, F.
006.66 F36	GPU gems : programming techniques, tips, and tricks fo	
006.66 F36 2	GPU gems 2 : programming techniques for high- perfor	
006.66 F36c	Cg tutorial : the definitive guide to programmable real-ti	Fernando, Randima.
006.6633 OpenGL	Advanced graphics programming using Open GL / Tom	McReynolds, Tom.
006.6869 Photosho	Photoshop retouching cookbook for digital photographer	Huggins, Barry.
006.696 C97	Flash Web Design : the art of motion graphics / by Hillm	Curtis, Hillman.
006.696 D29	AdvancedED actionscript components : mastering the F	De Donatis, Antonio.
006.696 H23	Content-based analysis of digital video / Alan Hanjalic	Hanjalic, A.
006.696 S56	Flash 8 : projects for learning animation and interactivity	Shupe, Rich.
006.696 V22	Flash 8 : the missing manual / E. A. Vander Veer.	Vander Veer, Emily A.
006.696 W95	Digital video image quality and perceptual coding / edite	
006.7 H76 03	Multimedia basics Volume 3, Design : developmental fu	Holzinger, Andreas.
006.7 K84	Multimedia storage and retrieval : an algorithmic appoa	Korst, Jan.
006.7 N66	Web design in a nutshell / Jennifer Niederst Robbins.	Niederst Robbins, Jenni
006.7 S52	Artificial intelligence and computer science / Susan Sha	
006.7 T162	Meme media and meme market architectures : knowled	Tanaka, Y. (Yuzuru)
006.7 W95	Multimedia data hiding / Min Wu, Bede Liu.	Wu, Min, 1974-
006.74 XHTML S25	XHTML and CSS essentials for library Web design / Mic	Sauers, Michael P.
006.76 M47	Head rush Ajax / Brett McLaughlin.	McLaughlin, Brett.
006.76 P46	Ajax hacks / Bruce Perry.	Perry, Bruce W.
006.76 S44	Programming the World Wide Web / Robert W. Sebest	Sebesta, Robert W.
006.76 W89	SAP NetWeaver for dummies / Dan Woods, Jeffrey Wo	Woods, Dan, 1960-
006.786 S91	Flash for the real world : e-commerce case studies / Ste	Street, Steve.
006.8 B61	Spatial augmented reality : merging real and virtual worl	Bimber, Oliver, 1973-

DISPLAY_CALL	TITLE	AUTHOR
016.004 K68	Computer science and computing : a guide to the literat	Knee, Michael.
025.00285 H23	Digital applications for cultural and heritage institutions /	
025.04 E24 2006	Technologies for e-learning and digital entertainment : fi	Edutainment 2006 (200
070.4 M11	Flash journalism : how to create multimedia news packa	McAdams, Mindy.
300.723 P32 2002	Qualitative research and evaluation methods / by Micha	Patton, Michael Quinn.
303.4834 C891	Multimedia : texts and contexts / Anne Cranny-Francis.	Cranny-Francis, Anne.
327.101 M478	Rescuing the enlightenment from itself : critical and syst	
361.1072 M47	Critical systemic praxis for social and environmental just	McIntyre-Mills, Janet J. (
371.334 M46	Cambridge handbook of multimedia learning / edited by	
384.068 S54	Telecom crash course / Steven Shepard.	Shepard, Steven.
384.31 S81	Competition for the mobile Internet / edited by Dan Stein	
501.1366 B71	Scientific visualization : the visual extraction of knowled	
501.4 D26 2005	Scientific papers and presentations / Martha Davis ; illus	Davis, Martha, 1935-
510.285 T85n	Mathematica guidebook for numerics / Michael Trott.	Trott, Michael, Ph. D.
510.285 T85s	Mathematica guidebook for symbolics / Michael Trott.	Trott, Michael, Ph. D.
511.3 H79i 2007	Introduction to automata theory, languages, and comput	Hopcroft, John E., 1939
511.3 K667	Abstract computing machines : a lambda calculus persp	Kluge, Werner (Werner
511.313 G56	Fuzzy quantifiers : a computational theory / Ingo Gloi`ck	
511.3223 M83	Fuzzy group theory / John N. Mordeson, Kiran R. Bhuta	Mordeson, John N.
511.35 F64	Parameterized complexity theory / J. Flum, M. Grohe.	Flum, Jo`rg.
511.352 B95	Super-recursive algorithms / Mark Burgin.	Burgin, M. S. (Mark Se
511.352 K88	Theory of computation / Dexter C. Kozen.	Kozen, Dexter, 1951-
511.5 E336	Fundamentals of algebraic graph transformation / H. Eh	
511.5 H14	Graph symmetry : algebraic methods and applications /	
511.50285 T85	Mathematica guidebook for graphics / Michael Trott.	Trott, Michael, Ph. D.
515.63 W64	Visualization and processing of tensor fields / Joachim	
518.1 N66	Invitation to fixed-parameter algorithms / Rolf Niedermei	Niedermeier, Rolf.

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518.54 H15g 2006	Geometric numerical integration : structure-preserving a	Hairer, E. (Ernst)
519.23 R22	Gaussian processes for machine learning / Carl Edward	Rasmussen, Carl Edwar
519.5 G38 2005	From data and information analysis to knowledge engin	Gesellschaft fu�r Klassif
530.1515 N45	Graphs, morphisms, and statistical physics : DIMACS	DIMACS Workshop Gra
530.15563 D18	Vectors and tensors in engineering and physics / D.A. D	Danielson, D. A. (Donal
571.81 S63 2006	Essential developmental biology / J.M.W. Slack.	Slack, J. M. W. (Jonath
572.8633 A52	Theoretical and experimental DNA computation / Martyn	Amos, Martyn.
579.374 P23m	Mycobacterium : molecular microbiology / edited by Tan	
583.74 L67	Legumes of the world / edited by Gwilym Lewis ... [et al.]	
611 R98	Anatomy for diagnostic imaging / Stephanie Ryan, Mich	Ryan, Stephanie.
614.4 F33	Disease evolution : models, concepts, and data analyse	
617.03 C61	Designing accessible technology / John Clarkson, Patric	
618.9200754 W77	Imaging picture tests for the MRCPCH / A.P. Winrow.	Winrow, A. P.
620.00420285 D58	Geometric and algorithmic aspects of computer-aided d	DIMACS Workshop Co
620.5 C51	Nanotechnology : science and computation / Junghuei	
621.367 G64d	Digital Image processing using MATLAB / Rafael C. Go	Gonzalez, Rafael C.
621.367 M62	Hexagonal image processing : a practical approach / Le	Middleton, Lee, 1970-
621.367 S68 2003	Morphological image analysis : principles and applicatio	Soille, Pierre.
621.367015 H71	Mathematics of digital images : creation, compression, r	Hoggar, S. G.
621.38212 P83	Practical VoIP security / Thomas Porter ... [et al.].	
621.3822 F74	Multiantenna channels : capacity coding and signal proc	DIMACS Workshop Sig
621.3822 G28	Foundations of digital signal processing : theory, algorith	Gaydecki, Patrick.
621.3822 P96	Digital signal processing : [principles, algorithms and ap	Proakis, John G.
629.8932 L39	Planning algorithms / Steven M. LaValle.	LaValle, Steven Michael
629.8932 L78	Mobile robots : new research / John X. Liu, editor.	
652.55369 Word N3	Word 6 for Windows : secrets & solutions / Alan R. Neib	Neibauer, Alan R.
658.0546 V52	Policy-based networking : architecture and algorithms /	Verma, Dinesh C.

DISPLAY_CALL	TITLE	AUTHOR
658.0558 L65	Information security : a strategic approach / Vincent LeV	LeVeque, Vincent.
658.403 B959	Search methodologies : introductory tutorials in optimiza	
660.6 B98 2004	Animal cell culture and technology / Michael Butler.	Butler, M. (Michael), 19
770.1 W45	Photography : a critical introduction / edited by Liz Wells	
775 J66	How to do everything with your digital camera / Dave Jo	Johnson, Dave, 1964-
775 P44	Practical guide to digital imaging : mastering the terms, t	Perkins, Michelle.
779.0922 L27	Image & imagination / edited by Martha Langford.	
794.8 R75	Game architecture and design / Andrew Rollings, Dave	Rollings, Andrew, 1972-
794.81 W66	Game engine toolset development / Graham Wihlidal.	Wihlidal, Graham.
794.81526 A37	Massively multiplayer game development 2 / edited by T	
794.81526 E57	ShaderX3 : advanced rendering with DirectX and Open	
794.81526 G19 03	Game programming GEMS 3 / edited by Dante Treglia.	
794.81526 G19 04	Game programming gems 4 / edited by Andrew Kirmse.	
794.81526 G19 05	Game programming gems 5 / edited by Kim Pallister.	
794.81526 G19 06	Game programming gems 6 / [edited by] Michael Dickh	
794.815276 B28	Designing virtual worlds / Richard A Bartle.	Bartle, Richard A.
794.8163 M65	Artificial intelligence for games / Ian Millington.	Millington, Ian.
940.548641 C78	Colossus : the secrets of Bletchley Park's codebreaking	
QA76.76.O63 S558	Operating system concepts / Abraham Silberschatz, Pet	Silberschatz, Abraham.